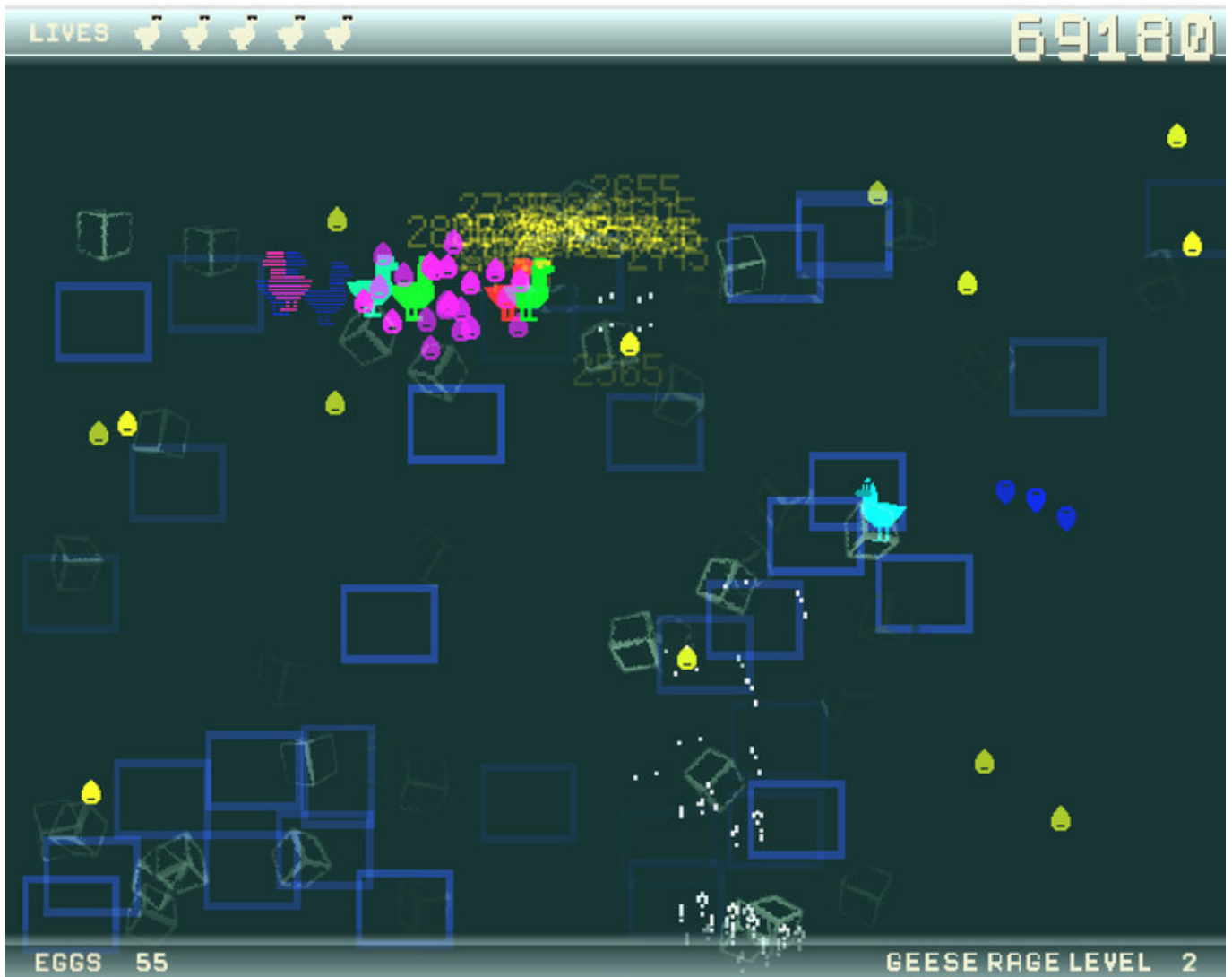
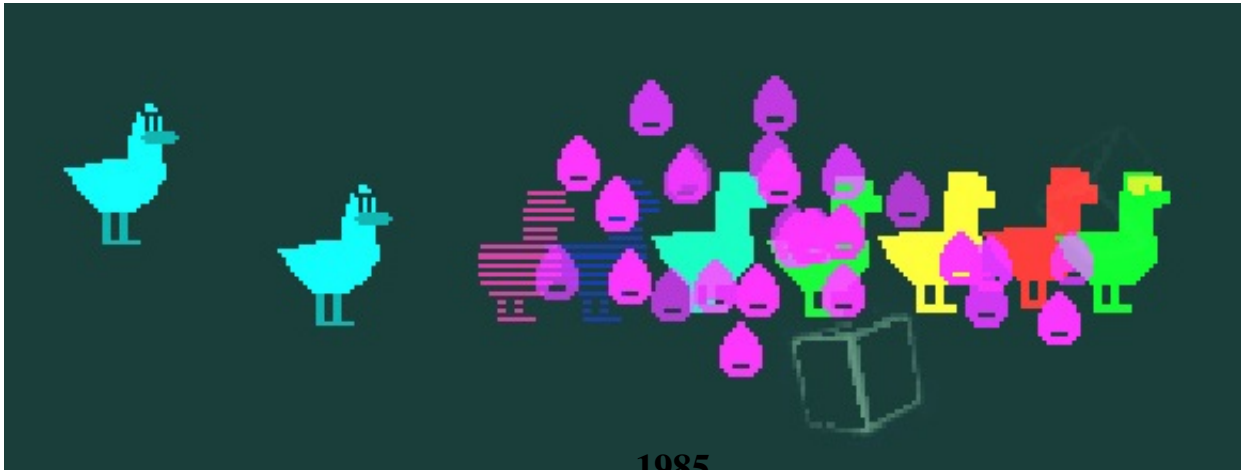

QUACK ATTACK 1985: TURBO DX EDITION Download For Pc Ocean Of Games



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About This Game

Well look what we have here



1985.

DUCKSTER is the coolest duck in the biz. He has all the eggs a digital water fowl could ever want. He ROLLS in eggs. He might have "A DEPENDENCY ISSUE" with eggs.

What sucks about this is that the dreaded GEESE GANG is totally hating on him because they are garbage - and I mean, if you really think about it, no one ever goes "aw, look at that cute goose over there". The Geese are aware of that: it makes them unstable.

Long story short, they want DUCKSTER'S eggs but he's not going to let it happen, because like I said earlier he might have a dependency issue with the eggs.

Collect eggs in a variety of extreme and overwhelming game modes, cool?



This game is hard so get used to it you puppies



This game is hard, just like DUCKSTER's life

QUACK ATTACK 1985: TURBO DX EDITION is part of the *ATTACK PACK*, which also includes *SOS* and *THE GREY MAN!*
WHAT? THREE WHOLE GAMES? I CAN BARELY FEEL MY FACE!!!! CHECK IT OUT HERE:
<http://store.steampowered.com/bundle/2003/>

Title: QUACK ATTACK 1985: TURBO DX EDITION

Genre: Action, Indie

Developer:

ATTACK MOUNTAIN

Publisher:

ATTACK MOUNTAIN

Release Date: 19 Dec, 2016

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English

LIVES



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4095

4195

41585

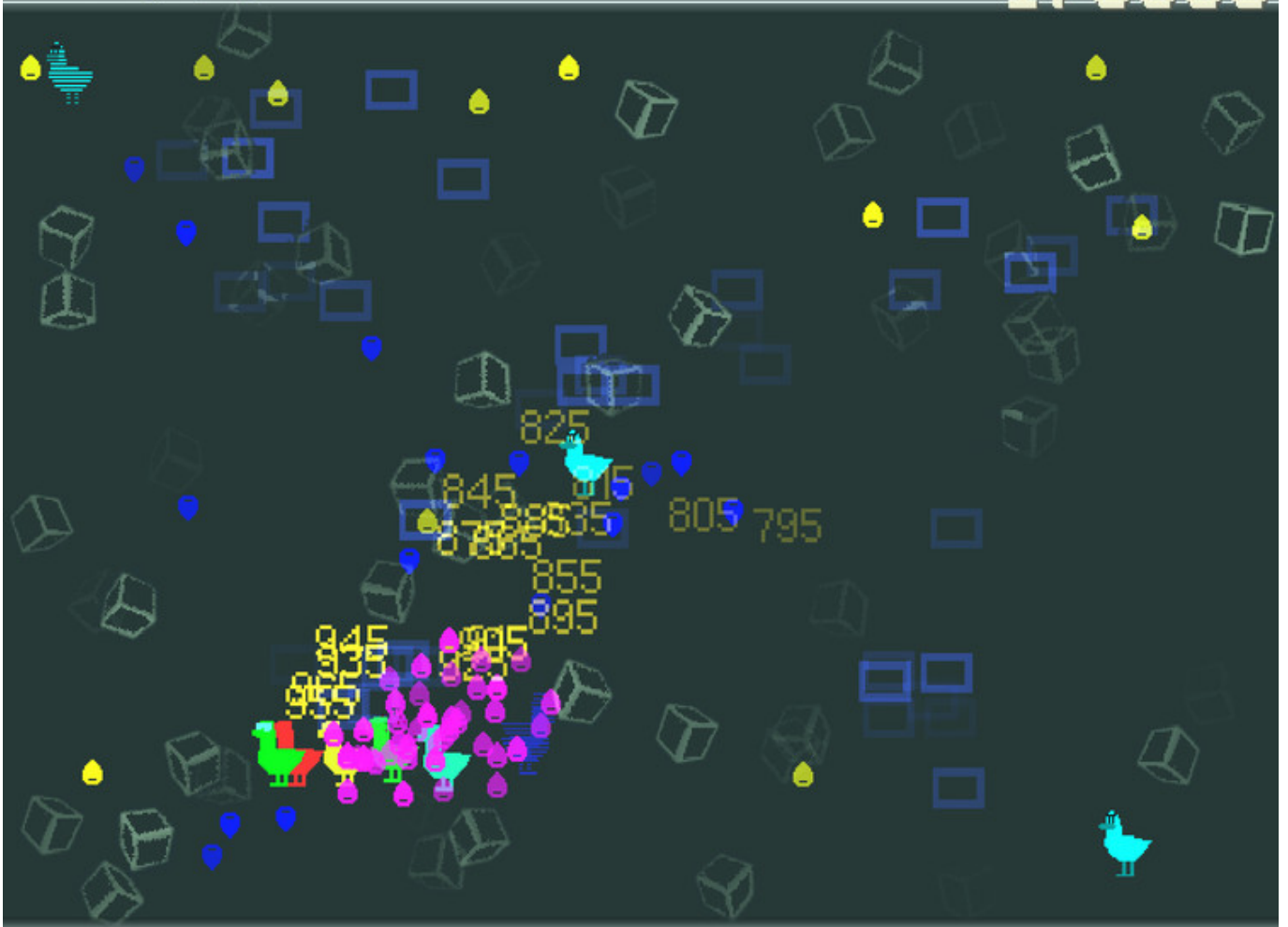
EGGS 69

GEESE RAGE LEVEL 3

LIVES



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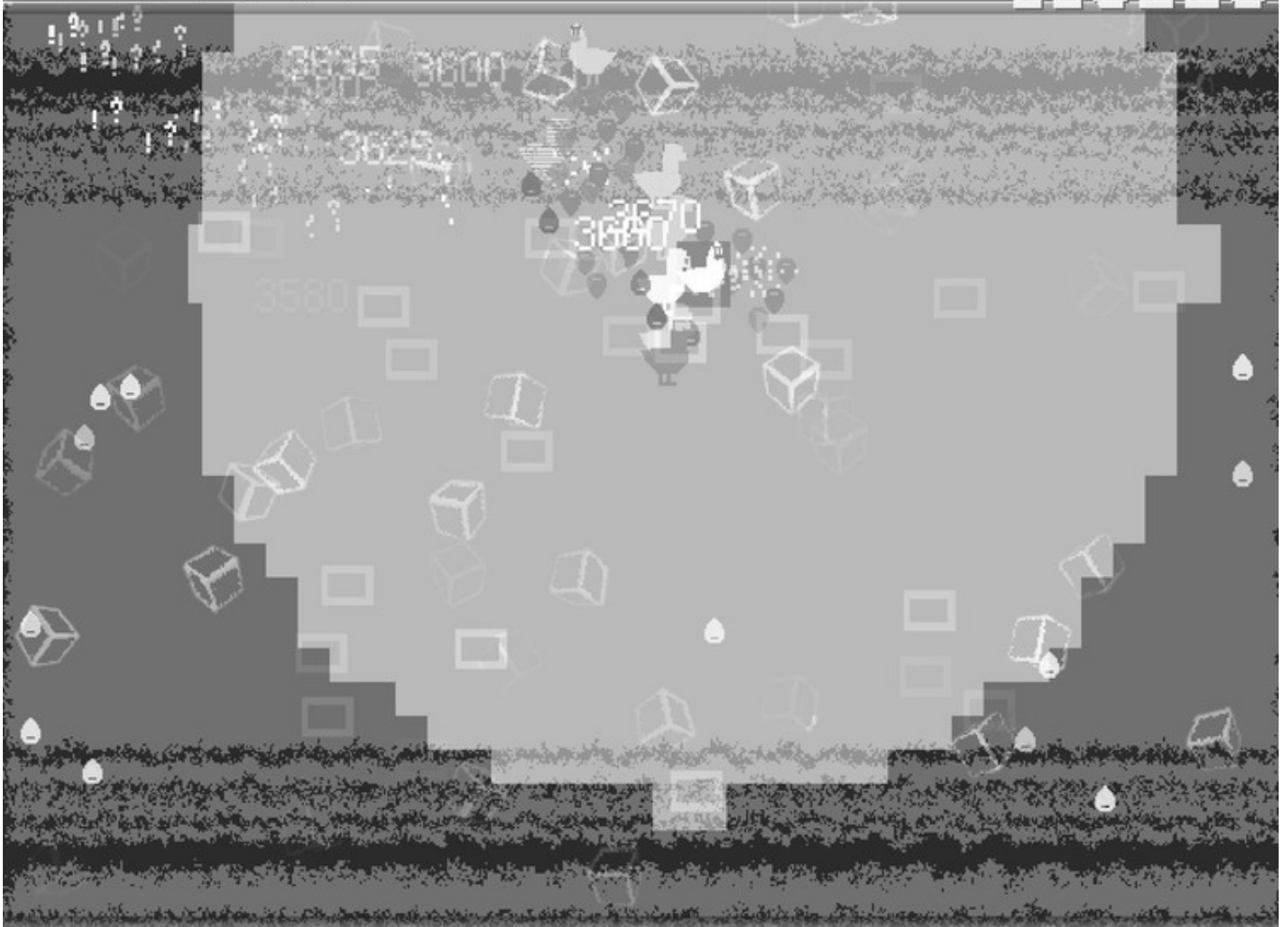
EGGS 76

GEESE RAGE LEVEL 3

LIVES



115220



EGGS 29

GEESE RAGE LEVEL 3

This game has everything you could want in a next gen cutting edge graphix xcortex duck game!!!!!!!!!!!!. 20V10 am now buying this game for all my friends and a couple strangers

ps: the theme song is now stuck in my head on an infinite repeat. Q: What time does a duck wake up?

A: At the quack of dawn!

Q: What do ducks get after they eat?

A: A bill!

Q: What do you call a crate full of ducks?

A: A box of quackers!

Q: Who stole the soap?

A: The robber ducky!

Q: What do you get if you cross fireworks with a duck?

A: A firequacker!

Q: What has fangs and webbed feet?

A: Count Duckula

Q: What was the goal of the detective duck?

A: To quack the case

Q: Why was the duck put into the basketball game?

A: To make a fowl shot!

Q: What did the duck do after he read all these jokes?

A: He quacked up!

10V10

I had a Sezure.. Yo! This game is the\u2665\u2665\u2665\u2665\u2665\u2665 You all need to make this game for MacBooks so I can play it when I'm with my mom too! This game is very fun and addicting for me, just not good for anyone with sensitive eyes, and again guys, you all should make it available for Macbook. I think I was briefed by George Lowe!. Quacktastic.. I think I was briefed by George Lowe!. cool ducks nice ducks good boyes hihi

If you are super into the Jeff Minter's works and Llamasoft more obscure stuff, if your computer in the childhood was a Commodore 64 and you are missing these days, if you follow the contemporary score-chaser arcade scene and 'Don't Die Mr. Robot DX', 'Death Ray Manta SE', 'Forget-Me-Not<R' or 'Heiankyo Alien 3671' are amongst your favorite games, then 'QUACK ATTACK 1985: TURBO DX EDITION' will completely blow your mind.

And in a worst case scenario, if you don't enjoy the game, you can use it to test your tolerance to epilepsy inducing stimuli. Simply, if 'QUACK ATTACK 1985: TURBO DX EDITION' don't give you seizures, believe me, you can consider yourself immune to this illness, it doesn't matter the f*****g intensity of any future exposure to flashing lights.

With a killer soundtrack in a Chipzel tier of awesomeness that sounds like a rave version of 'Super Hexagon', while you control a duck with the most psychedelic pixels in a contemporary game, and there are geese, and eggs, and what not. In a game with the same level of eccentricity and love for the animal world that you can see in your Jeff Minter's standard game.

And man, the mechanic is so clever. Like a competitive version of 'Pac-Man' mixed with the classic 'Snake' in which the most important part is how to steal the eggs in the back of your adversary. With the only negative thing that I can say being that I really, really, really miss a local competitive 4 players mode.

But the scoring system is so refined and the action in the single player mode so intense that I can forgive the absence of this mode or some unpolished things like forcing you to use a keyboard to navigate through the menus, even if you are using a controller to play.

And damn, by looking at the rest of releases of Attack Mountain, I can spot 'FROG X BIRD', a game that like the modern cult classic 'Killer Queen', it takes 'Joust' as its main inspiration, with a lot of crazy modes designed for 4 players couch gameplay.

So once we have reached this point I can only say, why the amazing works of Attack Mountain have never been selected for the Fantastic Arcade festival?

'QUACK ATTACK 1985: TURBO DX EDITION' is an instant score-chaser classic in the same magnitude as 'Pac-Man Championship Edition DX+'.. I love geese and I love ducks -- however, generally speaking, geese are definitely a lot meaner. In this game, you are a lone duck pitted against an increasingly large (and mean) "gang" of nazi-geese that will not rest until they have all of your eggs. Your objective is to collect as many eggs as possible "for glory". The geese do not make this easy, they are always right on your\u2665\u2665\u2665\u2665\u2665 attempting to take any eggs you may have collected. As long as you are alive and collecting eggs your score will increase, regardless of the geese snatching your eggs -- but you can also take your eggs back from the geese. If you collide with a goose and you have less eggs, you will lose a life.

My only experience so far is in Classic Mode. To unlock other modes you have to complete objectives (example: Score 200,000 in Classic Mode to unlock the next mode of play). The controls are really simple, and you can even use a controller if you want to, but I found that I ended up preferring my keyboard for this one. The duck can move and "turbo" (shift on keyboard) but speed will not save you from losing a life if you collide with a goose while carrying less eggs. In terms of the field of play, the top and bottom of the map are locked but the sides will loop you back around, kind of like Pac-Man.

I guess a few people complained about the "flashing colors" in this game -- I on the other hand, really appreciate how the randomized palette lends to the overall chaos. The music and sound effects are more than adequate and complete the overall package. This game is great to play if you only have a few minutes but it's also potentially addictive. I expect that I will probably play a lot more of this game and it only costs \$0.99 (but I got it on sale).. Edit: I revisited at dev's request, and yes, you can turn off the music - but not the sound effects. Problem persists.

Nope. Too many rough edges and a dev that simply won't fix things. While there may be an incredibly addictive and brilliant arcade game hidden somewhere in here - I'm downvoting because you can't alt+tab and there is no volume control. So, in essence, I have to play it at full volume. I can't even manually control it through Windows. And it's

offensively loud and flashy.

Now, I did play the game. I don't see any brilliance here at all. I don't find it engaging or addicting, but again, some arcade games don't really shine until you play a good bit. With this one, I'll never know. Overall I'd just say it's too fast and furious for me.

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